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# Game Update 02

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## Game Rules

There are no game rule updates at this time.



## Game Q & A

1. If a robot which becomes very tall after the start of the match (say 30 inches tall) were to tip over, would that violate the rules on dimensions? Is the 16\*10 area measured relative to the floor or base of the robot?

Beside for G2, which states that ROBOTS must start the match fully contained within the STARTING ZONE, there are no size limitations. Be aware that if the robot falls over and touches multiple cups at the same time, penalty points will be awarded to the opposing team! As well, G4 which states humans must not physically interact with the robots, either directly or transitively through another physical object, does apply to the entire game! Violation of this rule will result in DISQUALIFICATION.

2. Are we allowed to temporarily deform the cups (for example when grasping / lifting) as long as they return to their original form? And are there any penalties for damaging game pieces?

The cups are reasonably strong. They're not the really thin disposable kind. It would be challenging to make a manipulator strong enough to damage the cups. If they're temporarily deformed when handling, that's not a problem. Permanently deforming cups would result in DISQUALIFICATION.